

Physical Education Dance Progression Map

EYFS Statutory Educational Programme

Physical development

- 3-4 years Skip, hop, stand on one leg and hold a pose for a game like musical statues.
- 3-4 years Start taking part in some group activities which they make up for themselves, or in teams.
- 3-4 years Increasingly be able to use and remember sequences and patterns of movements which are related to music and rhythm.
- ELG Revise and refine the fundamental movement skills they have already acquired: rolling crawling walking jumping running hopping skipping climbing
- ELG Progress towards a more fluent style of moving, with developing control and grace.
- ELG Develop the overall body strength, co-ordination, balance and agility needed to engage successfully with future physical education sessions and other physical disciplines including dance, gymnastics, sport and swimming.
- ELG- Combine different movements with ease and fluency.
- ELG -Develop overall body-strength, balance, co-ordination and agility.

KS1 National Curriculum Aims

Pupils should develop fundamental movement skills, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and coordination, individually and with others. They should be able to engage in competitive (both against self and against others) and cooperative physical activities, in a range of increasingly challenging situations.

Pupils should be taught to:

- master basic movements including running, jumping, throwing and catching, as well as developing balance, agility and coordination, and begin to apply these in a range of activities;
- perform dances using simple movement patterns.

	EYFS	Year 1	Year 2
Health and fitness	Describe how the body feels when still and when exercising.	Describe how the body feels before, during and after	Recognise and describe how the body feels during and after
		exercise.	different physical activities.
		Carry and place equipment safely.	Explain what they need to stay healthy
Dance Skills	Copy and repeat actions.	Copy and repeat actions.	Copy, remember and repeat actions.
	Match movements to genre and feel of music	Put a sequence of actions together to create a motif.	Create a short motif inspired by a stimulus.
	Join a range of different movements together.	Vary the speed of their actions.	Change the speed and level of their actions.
	Change the speed of their actions in response to music,	Use simple choreographic devices such as unison, canon and	Use simple choreographic devices such as unison, canon and
	instruction or beat of instrument	mirroring.	mirroring.
	Change the style of their movements.	Begin to improvise independently to create a simple dance.	
	Create a short movement phrase which demonstrates their	Use different transitions within a dance motif.	
	own ideas	Move in time to music. Improve the timing of their actions	
Compete/Perform	Control my body when performing a sequence of movements.	Perform using a range of actions and body parts with some	Perform sequences of their own composition with
		coordination.	coordination.
		Begin to perform learnt skills with some control.	Perform learnt skills with increasing control. Compete against self and others.
Evaluate	Talk about what they have done.	Watch and describe performances.	Watch and describe performances, and use what they see
	Talk about what others have done.	Begin to say how they could improve.	to improve their own performance. Talk about the differences between their work and that of others.